

CANADIAN SENIOR CHAMPIONSHIPS

This is a Handicap Singles Event with three (3) age classifications in two (2) separate divisions; Handicap will be 100% of 240.

Women's Division and Men's Division

1.1 AGE CLASSIFICATIONS - 50-59, 60-69, 70+

- Age classification for the Canadian Tenpin Senior Championships will be determined based on the participant's age as of the year of the tournament.
- All participants must have a current CTF Registered Participant status.
- If the current participant status cannot be verified, a CTF Affiliate Participant Fee of \$50.00 will be collected.

- **AVERAGE REQUIREMENTS**

The average to be used will be determined in the following order:

- Entrants must use their highest CTF/USBC-sanctioned league average based on a minimum of 21 games for the current season or the previous season. The higher average will be used. If participants only bowl in non-sanctioned leagues, those averages may be used if higher than sanctioned averages. If no sanctioned league average for the previous season or current season, a scratch average will be used.
- CTF Rules 319d & 319e do not apply to this event.
- A bowler's average may be adjusted upward before participating in any event. If the bowler does not accept the assigned average, the entry fee shall be refunded (Rule 319c).
- Bowlers are responsible for seeing that their averages are verified before competition begins.

1.2 ENTRY FEES

- \$165.00 per participant
- Prize Fund - \$100.00 Lineage - \$65.00
- Entry Deadline is May 28, 2027.
- All prize fees collected in each age classification in each division will be returned 100% to participants in those divisions.
- A Jersey may be available for purchase, but it is not mandatory
- Projected Prize Fund based on 12 entries in each age classification in each division - \$1200.00. Symbolic Awards to be determined

1.3 FORMAT

- Participants are competing with those in their own age division.
- All Participants will bowl 2 – 3 game qualifying events with the top 4 advancing to the Finals.
- If a tie exists for fourth place, the highest scratch series will be used as a tiebreaker. If a tie still exists, then the highest scratch game will be used.
- Six (6) champions will be declared, one in each of the six age classifications.
- Advancers to the finals will bowl 3 games, with the highest declared champion. Pins do not carry forward from qualifying.

2 BOWLING EQUIPMENT

- Every bowler must have his/her own bowling ball and bowling shoes.
- All bowling balls must meet USBC specifications. It is the player's responsibility to ensure all equipment is eligible for competition.
- All bowling balls must be on the USBC-approved list on BOWL.com before being introduced into play.
- Plugged bowling balls are allowed.
- Random bowling ball checks may be done as deemed necessary by tournament management.
- Bowlers may request to have their bowling balls checked before competition.
- If a competitor uses a bowling ball not on the USBC-approved list, or one that does not meet USBC specifications, the bowler will be disqualified from the tournament.

Use of Abrasives on Ball Surface or Other Modification

- Once the competition begins, no abrasives, cleaners or polishes may be used on equipment. The use of abrasives, cleaners or polishes is permitted during practice and warm-up, but never during competition. In addition, all sanding products must be removed from the competition area (i.e., abralon, sandpaper, etc.).
- If an abrasive, cleaner or polish is used, the ball is removed from play for the remainder of the round.
- If an abrasive, cleaner or polish is used, and the ball is thrown in competition, the player is disqualified.

NOTE: The tournament director may allow a player to remove foreign substances from the bowling ball surface with authorized cleaners on a case-by-case basis.

Ball Checks

Bowling ball checks may be done as deemed necessary by the tournament director.

Powder

No substance, including but not limited to talcum powder and EZSlide, can be applied to the bottom of a player's shoes.

3 DEAD BALL SITUATIONS

The tournament director must be called and will make all decisions regarding dead-ball situations.

3.1 Bowling on the Wrong Lane

- CTF Rule 9 will apply when bowling on the wrong lane

3.2 Bowling Out of Turn

- Bowling out of turn is a dead-ball situation (CTF Rule 8).

3.3 Dead Wood

- If a pin is in the channel, the pin should be removed before the next delivery. If any other competitor feels the pin is in play, it must be removed before a shot is thrown.
- If the competitor attempts a spare conversion while a pin is in play, and the ball contacts the dead wood before leaving the lane surface, he or she shall receive zero for the shot.
- If the competitor attempts a spare conversion while a pin is in play and any pin after coming in contact with the dead wood knocks down one or more pins, he or she shall receive zero for the shot.

3.4 Missing Pins

1. If it is determined that any pins were missing from the rack at which a competitor shot, he or she must redo that shot.

4 DEADLINES

To be determined upon approval of tournament rules

5 DRESS CODE

Entrants are expected to wear suitable attire. Examples of prohibited attire include, but are not limited to:

- Hats (medical reasons only)
- Tank tops, halter tops, bare midriffs, spaghetti strap tops, etc.
- Workout attire, short skirts, jeans that are not neat, clean or in good condition
- Athletic Paints, Jean shorts or short shorts are not allowed.
- Bowlers will be required to change if attire is deemed inappropriate by tournament management or designee. Tournament management or designee's decision will be final.

6 FOOD, DRINK & SMOKING

Outside food will NOT be permitted in the bowling centre. Hard candy, mints and gum are allowed. This includes from the start of practice to the last ball thrown for score on each squad.

- Bowlers with a medical condition who must eat more than what is mentioned above during competition should notify the tournament office before bowling.
- Failure to comply may result in disqualification.

7 FOULS

- CTF rules regarding fouls will be followed. Should at any time during a shot the foul light flash, it must be scored as a foul. If the player wishes to protest the foul, a ruling by tournament management must be called for by the end of the game. The tournament management's decision shall be final.
- In the event of an intentional foul, tournament management should be immediately notified. The player shall receive no pinfall for that delivery and shall receive no additional deliveries in that frame.
- An intentional foul is a foul caused by anything unnatural to a normal delivery and intentionally done, such as kicking at the foul line. If in the act of intentionally fouling the player's action is deemed conduct unbecoming, he/she will be subject to the penalties provided for this offense.

8 LANE ASSIGNMENTS

- Lane assignments will be posted in the tournament venue no later than one-half hour before each squad.

9 LANE OIL PATTERN

- The pattern will be posted at the tournament venue no later than the start of the first official shift for each event.
- One Standard oil pattern will be used for the tournament

10 LATE ARRIVAL

- Any participant arriving late for the qualifying blocks will begin play in the frame then being bowled. A bowler will not be credited with any pins for missed frames.

11 PERSONNEL IN THE COMPETITION AREA

- The tournament director will define the competition area prior to the start of competition.

11.1. Authorized Personnel

- Only tournament competitors, CTF staff and tournament volunteers are permitted in the competition area during the competition. Media personnel covering the event may be permitted into the competition area on a case-by-case basis.

11.2. Incoming Squads

- Competitors on incoming squads may not enter the competition area until both their starting and adjacent pairs are finished.

12 PRIZE PAYOUTS AND AWARDS

- Prize Payouts will be sent by e-transfer within 30 days after the conclusion of the tournament (CTF Rule 309) unless permission is granted to extend by CTF tournament certification.
- In the event of a tie in any division, prize money will be equally divided.

13 PROTESTS

- Protests concerning scoring accuracy must be filed with tournament management immediately.
- Complaints concerning approach conditions or other equipment must be brought to the attention of the tournament director. An inspection will be made and, if needed, corrections will be made. If a complaint is determined to be unwarranted, the contestant must proceed to bowl, or the games will be declared forfeited.

14 SQUADS

- Tournament management reserves the right to change the number of qualifying squads in the tournament as late as seven days prior to the first day of qualifying, based on entries.

15 START OF COMPETITION

- The definition of the “start of competition” is when any participant’s first ball is thrown for score during the competition. This includes qualifying and the advancers round.

16 TOURNAMENT MANAGEMENT

- Tournament management has the final authority to make interpretations of any tournament rules and make decisions regarding anything not covered in the rules.

17 WITHDRAWING AFTER THE TOURNAMENT HAS STARTED

- In order to withdraw before the start of the tournament, the competitor must notify the tournament director.
- Any competitor who wishes to withdraw while the tournament is in progress must notify the bowlers on his or her pair and then receive permission from the tournament director.